

## Year 9 Textiles Design Curriculum Map

Overview	12 week carousel, 1 x workshop based projects as well as connecting homework tasks. Key Textiles theory is introduced and taught alongside practical activities. Homework tasks allow an extension to learning and are linked to theme research and designing activities.	
Year 9	First Rotation	Second Rotation
Topic	Pop Art Project	Cultures and Sub-Cultures Project
Knowledge	Mastering: Introducing the theme of Pop Art. What is popular culture? Researching Pop Artists (Roy Lichtenstein, Andy Warhol, David Hockney, James Rosenquist, Robert Raushberg, Jasper Johns, Claes Oldenburg, Keith Haring and Richard Hamilton). Artist transcription into fabrics using a variety of textiles techniques. Andy study, Andy Warhol. Introduction to screen printing. Positive and negative printing. Introduction to fusing, referencing recycling, upcycling and sustainability. Introduction to quilting and more advanced hand embroidery. From research and exploration of techniques, generate ideas of an upcycled garment. Plan, develop and make the final design.	Moving forward: Introducing the theme of Cultures and Subcultures. Understanding what the theme is and what sources could be explored within the theme. Researching a specific culture or subculture. Introduction to new textiles techniques, couching, printing, slashing, reverse applique, advanced embroidery. Students are to recreate patterns and designs based on themes using new techniques. Initial design ideas for theme inspired bag designs. Development of ideas. Pattern drafting and template development. Using skills and knowledge of previously learnt techniques, independently adapt bag patterns to create a final practical bag based on chosen theme. Evaluate success.
Skills	Classroom based skills: H&S. Creativity. ICT Time management. Research skills. Confident use of the sewing machine. The application of new practical textiles techniques. Historical reflection on the specific Pop Artists and Designers. Hand eye coordination and fine motor skills. Presentation and refinement of work.	Classroom based skills: H&S. Creativity. ICT Time management. Research skills. Confident use of the sewing machine. The application of new practical textiles techniques. Historical reflection on the specific Artists and Designers in regards to cultures and subcultures. Hand eye coordination and fine motor skills.

Planning and creating templates and patterns. Independent practical activities.	Presentation and refinement of work. Planning and creating templates and patterns. Pattern drafting. Independent practical activities. Evaluate
	Pattern drafting.